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SKILLS

- **Language & Framework:** Java, Dart, JavaScript, Flutter, ExpressJS, NodeJS
- **Database:** Hive, SQL, FireBase, MongoDB
- **Tools:** Git/Github, Postman, Android Studio, VS Code, Xcode, Jira, Slack
- **Other Skills:** Code Review, Communication, Debugging, Problem Solving, Technical Design, Interviewing.

EXPERIENCE

2 year

Ant Creatives | Mobile Application Developer

Remote | April 2022 - Present

- Developed and maintained multiple Flutter-based mobile applications for Android and iOS platforms.
 - Lead and developed [ScoreChamp](#), a gaming fantasy app with social media features
 - Lead and developed [Windmill](#) and [Captain](#), restaurant apps for order placement
- Utilized state management techniques like [RxDart](#), and [Provider](#) for managing application state
- Implemented [MVVM architecture](#) for better separation of concerns and scalability of the codebase
- Worked with [RESTful APIs](#), [PubNub](#), and [Socket.io](#) for real-time data updates.
- Managed the app locally using [Hive](#) to reduce network work and improve app performance.
- Use [NodeJs](#), [Javascript](#), [express](#), and [MongoDB](#) to create backend API for Windmill and Captain
- Used MVM architecture for backend, collaborated in the system design of windmill and captain
- Used popular services like digitory, entity sports for the project
- Collaborated with cross-functional teams, including designers, developers, and project managers.

Purple Patch | Mobile Application Developer

Remote | May 2021 - March 2022

- Developed ZillSkill app using Flutter which is available on [PlayStore](#) and [AppStore](#)
- Created core features like [news](#), [chats](#), and [feed](#) which help the app to get 10k+ downloads
- Managed the state using [RxDart](#) and [MVVM](#) architecture.
- [Reduced and optimize Apk Size](#) from [63MB](#) to [20MB](#) by removing [80,000 Lines](#), [419 Assets](#), and [6000 warnings](#).

PROJECT

4 month

BootCamp Backend Project

- Developed [bootcamp backend project](#) using NodeJs, Mongoose, Express, and Javascript to create paginated API, Authentication Tokenization, password hashing, interconnecting API populate object, and Crud for multiple Object also took care of security using package and logic.

color_log

- Created a package [color_log](#) for pub.dev which is a colorful Flutter logging package with emojis for more expressive and readable logs, simplifying debugging.

EDUCATION

- **Chandigarh University** | Bachelor In Computer Application Oct 2021 - Present
- **VTU** | B.tech | Mechanical Engineering 3rd Year dropout

AWARDS

Basic Android Developer Nanodegree | Google/Udacity

April 2018

Selected among 15000 students from India under the guidance of UDACITY. And Completed the second phase by qualifying for the second round of 500 students and got a [Basic Android Developer Nanodegree certificate](#)